

# Going from Adobe PhotoShop to Micrografx Picture Publisher

## File Menu

### New...

- Select New... from the File menu.  
**Hot Key** : CTRL + N.

### Open...

- Select Open... from the File menu.  
**Hot Key** : CTRL + O.

### Open As...

Not Necessary. Image Browser™ handles all file formats.

### Place...

None Available.

### Close

- Select Close from the File menu.  
**Hot Key** : CTRL + F4.

### Save

- Select Save from the File menu.  
**Hot Key** : CTRL + S.

### Save As...

- Select Save As... from the File menu.  
**Hot Key** : CTRL + A.

### Revert

- Select Revert To Saved from the File menu.

### Acquire

- Select Acquire... from the File menu.  
**Hot Key** : SHIFT + F3.

### Export

- Select Export from the File menu.

**Note :** Export is only available if you have an export plug-in module installed.

### **Page Setup...**

- Select Setup > Printer... from the File menu.

### **Print...**

- Select Print... from the File menu.  
**Hot Key :** CTRL + P.

### **Preferences > General...**

- Select Preferences... from the Edit menu.

### **Preferences > Memory...**

- Select Preferences... from the Edit menu.

### **Preferences > Units...**

- Select Preferences... from the Edit menu.

### **Preferences > Monitor Setup...**

- Select Setup > Monitor from the File menu.

### **Preferences > Printing Inks Setup...**

- Select Setup > Printer from the File menu.
- Select Setup Print Style... button in the Printer Setup dialog.
- Click the  $\mu$  § button next to the Color Separation Style list box.

### **Preferences > Separation Setup**

- Select Setup > Printer from the File menu.
- Select Setup Print Style... button in the Printer Setup dialog.
- Click the  $\mu$  § button next to the Color Separation Style list box.

### **Preferences > Separation Tables**

- Select Setup > Printer from the File menu.
- Select Setup Print Style... button in the Printer Setup dialog.
- Click the  $\mu$  § button next to the Calibration Style list box.

### **Last Files Used List**

- Select Recall from the File menu.

## **Exit**

- Select Exit from the File menu.  
**Hot Key** : ALT + F4.

## **Edit Menu**

### **Undo**

- Select Undo from the Edit menu.  
**Hot Key** : CTRL + Z.

**Note** : Picture Publisher has many different ways to configure the undo depending on what your needs are. There is also a separate undo under the Mask menu for undoing masking operations.

### **Cut**

- Select Cut from the Edit menu.  
**Hot Key** : CTRL + X.

### **Copy**

- Select Copy from the Edit menu.  
**Hot Key** : CTRL + C.

### **Paste**

- Select Paste from the Edit menu.  
**Hot Key** : CTRL + V.

### **Paste Into**

- Select Paste... from the Edit menu.
- In the Paste ribbon, activate the Into checkbox under the Mask option.

### **Paste Behind**

- Select Invert from the Mask menu.
- Select Paste from the Edit menu.
- Activate the Into checkbox under the Mask option in the Paste ribbon.

### **Clear**

- Select Delete from the Edit menu.

### **Fill...**

- Select the Tint Fill tool from the Fill toolbox. μ §
- Click the Tint Fill tool on the image.

### **Tool Options :**

### **Stroke...**

- Select Stroke.. from the Mask menu.

### **Crop**

- Select Crop from the Mask menu.  
**Hot Key :** CTRL + Y.

### **Define Pattern**

- Select Copy To... from the Edit menu.  
**Hot Key :** CTRL + D.
- Activate the Texture radio button in the Copy To dialog.
- Type in a name for the texture in the Texture Name list box.
- Click Copy.

### **Take Snapshot**

None Available.

### **Composite Controls**

Since Picture Publisher uses objects, composite controls are in the Selector ribbon area.

- Select the Selector tool from the toolbox.
- Select the desired object by clicking on it with the Selector tool.
- Set the desired options in the Selector ribbon.

### **Mode Menu**

### **Bitmap**

- Select Convert To > Line Art from the Image menu.

### **Grayscale**

- Select Convert To > Grayscale from the Image menu.

### **Duotone**

None Available.

### **Indexed Color...**

- Select Convert To > Palette Color... from the Image menu.

### **RGB**

- Select Convert To > RGB Color from the Image menu.

### **CMYK**

- Select Convert To > CMYK Color from the Image menu.

### **Lab Color**

None Available.

### **Multichannel**

None Available.

### **Image Menu**

#### **Map > Invert**

- Select Invert from the Image menu.  
**Hot Key : CTRL + I.**

#### **Map > Equalize**

- Select Tone Balance from the Map menu.
- Click OK.  
**Hot Key : CTRL + Q.**

**Note :** The Tone Balance dialog is designed to do an auto-equalization when invoked. All that is necessary is to click OK.

#### **Map > Posterize...**

- Select Posterize/Threshold from the Map menu.  
**Hot Key : CTRL + L.**

#### **Map > Threshold...**

- Select Posterize/Threshold from the Map menu.  
**Hot Key : CTRL + L.**

### **Adjust > Levels...**

- Select Tone Balance... from the Map menu.  
**Hot Key** : CTRL + Q.

### **Adjust > Curves**

- Select Modify Color Maps... from the Map menu.  
**Hot Key** : CTRL + M.

### **Adjust > Brightness/Contrast**

- Select Contrast/Brightness > Joystick from the Map menu.  
**Hot Key** : CTRL + J.

### **Adjust > Color Balance**

- Select Color Balance > Joystick from the Map menu.  
**Hot Key** : CTRL + G.

### **Adjust > Variations**

- Select Color Balance > Visual from the Map menu.  
**Hot Key** : CTRL + H.

### **Calculate**

Use the different Merge Modes with objects. This will create the same effect, but will still be able to be modified because it is just an object property.

### **Flip > Horizontal**

- Select Mirror > Horizontal from the Image menu.

### **Flip > Vertical**

- Select Mirror > Vertical from the Image menu.

### **Rotate > 180°**

- Select Rotate > 180 degrees from the Image menu.

### **Rotate > 90° CW**

- Select Rotate > 90° Clockwise from the Image menu.

### **Rotate > 90° CCW**

- Select Rotate > 90° Counterclockwise from the Image menu.

### **Rotate > Arbitrary**

- Select Rotate > Arbitrary Angle... from the Image menu.

### **Rotate > Free**

- Select the Selector tool from the toolbox. μ §
- Select desired object to be rotated.
- Select the Transform button in the Selector ribbon. μ §
- Use the rotational handle in the middle of the object to rotate the object.

**Note :** You can move the rotational handle to rotate around a different center.

### **Image Size...**

- Select Size... from the Image menu.

### **Canvas Size...**

- Select Expand... from the Image menu.

### **Histogram**

None Available.

### **Filter Menu**

Select Effects under the Image Menu. This invokes the EffectsBrowser™ that allows you to preview your effect on the image before applying it to the image. If you install third party plug-ins such as Kai's Power Tools™ or Gallery Effects™, then their entries will also be found under the Image menu under the Effects... entry.

### **Select Menu**

### **All**

Not necessary. Picture Publisher always treats an image as if it is selected.

### **None**

- Select Remove from the Mask menu.  
**Hot Key :** CTRL + R.

### **Inverse**

- Select Invert from the Mask menu.  
**Hot Key :** INSERT.

## **Float**

- Select the Transform tool from the Mask toolbox. μ §
- Select Copy Image from the Modify list box in the Transform ribbon.
- Click the Transform tool on the image, or drag a bounding box around the desired mask.

## **Grow**

- Select the Smart Mask tool from the Mask toolbox. μ §
- Click on your image to create a mask.
- Set the value in the Expand area in the ribbon.
- Click the μ § button in the Expand area of the Smart Mask ribbon to grow the mask.

**Note :** Grow only works with the Smart Mask tool, and only after a Smart Mask has been created.

## **Similar**

- Select the Smart Mask tool from the Mask toolbox. μ §
- Click on your image to create a mask.
- Click the Similar button μ § in the ribbon area. Picture Publisher will then seek out all similar colors in the image.

**Note :** Similar only works with the Smart Mask tool, and only after a Smart Mask has been created.

## **Border**

None Available.

## **Feather...**

- Select Feather... from the Mask menu.
- Set the Amount.
- Set the Edge : Hard, Normal, or Soft.
- Set the Direction : Inside, Center, Outside.
- Click Feather.

## **Defringe**

- Select Feather... from the Object menu.  
**Hot Key :** CTRL + B.

## **Hide Edges**

- Select Hide Marquee from the Mask menu.  
**Hot Key :** SHIFT + END

## **Load Selection**



- Select Load... from the Mask menu.

### **Save Selection**

- Select Save... from the Mask menu.

### **Window Menu**

#### **New Window**

- Select Duplicate from the Window menu.

#### **Cascade**

- Select Cascade from the Window menu.

#### **Tile**

- Select Tile from the Window menu.

#### **Arrange Icons**

- Select Arrange Icons from the Window menu.

#### **Close All**

- Select Close All from the Window menu.

#### **Zoom In**

- Select the Custom View tool.
- Click the Custom View tool on the image.  
**Hot Key : Page Up**

#### **Zoom Out**

- Select the Custom View tool.
- Hold down the SHIFT key and click the Custom View tool on the image.  
**Hot Key : Page Up**

#### **Show/Hide Rulers**

- Select Show/Hide Rulers from the Window menu.

#### **Show/Hide Brushes**

Not Necessary. All options for brushes and tools are contained in the ribbon area.

## **Show/Hide Channels**

None Available. You can however view the Mask Channel by clicking on the button in the status area.

**Hot Key** : SHIFT + F12.

## **Show/Hide Colors**

- Click on the Color Palette button in the status area.

## **Show/Hide Info**

- Select Show/Hide Info from the Window menu.

**Hot Key** : SHIFT + F11.

## **Show/Hide Paths**

None Available.

## **Show/Hide Status Bar**

- Select Show/Hide Status Line from the Window menu.

## **PhotoShop Tool Box**

### **μ § Rectangular Marquee Tool**

μ § Rectangular/Elliptical Mask tool

- Select Rectangular/Elliptical Mask tool from the Mask toolbox.
- Set the Shape in the ribbon area to rectangular.

### **Tool Options :**

#### **Fixed Sized Mask**

- Set the Method in the Rectangular/Elliptical Mask tool ribbon to Constrain Size.

#### **Constrained Aspect Mask**

- Set the Method in the Rectangular/Elliptical Mask tool ribbon to Constrain Aspect.

#### **Single Pixel Row Mask**

None Available.

#### **Single Pixel Column Mask**

None Available.

### **Feathering**

- Draw desired mask on image.
- Select Feather... from the Mask menu.

### **Drawing From Center**

- Hold Down the SHIFT key while drawing.

### **Constrain**

- Hold Down the CTRL key while drawing.

### **Adding to a Mask**

- Select the  $\mu$  § button in the ribbon area, and then draw the mask.

### **Subtracting from a Mask**

- Select the  $\mu$  § button in the ribbon area, and then draw the mask.

### **$\mu$ § Elliptical Marquee Tool**

$\mu$  § Rectangular/Elliptical Mask tool.

- Select Rectangular/Elliptical Mask tool from the Mask toolbox.
- Set the Shape in the ribbon area to elliptical.

### **Tool Options :**

#### **Fixed Sized Mask**

- Set the Method in the Rectangular/Elliptical Mask tool ribbon to Constrain Size.

#### **Constrained Aspect Mask**

- Set the Method in the Rectangular/Elliptical Mask tool ribbon to Constrain Aspect.

#### **Single Pixel Row Mask**

None Available.

#### **Single Pixel Column Mask**

None Available.

## **Feathering**

- Draw desired mask on the image.
- Select Feather... from the Mask menu.

## **Drawing From Center**

- Hold Down the SHIFT key while drawing.

## **Constrain**

- Hold Down the CTRL key while drawing.

## **Adding to a Mask**

- Select the  $\mu$  § button in the ribbon area, and then draw the mask.

## **Subtracting from a Mask**

- Select the  $\mu$  § button in the ribbon area, and then draw the mask.

## **$\mu$ § Lasso**

$\mu$  § Freehand Mask tool.

- Select the Freehand Mask tool from the Mask toolbox.

## **Tool Options :**

### **Feather Radius**

- Select Feather... from the Mask menu after drawing mask.

### **Anti-Alias**

- Select Feather... from the Mask menu after drawing the mask.
- Set the Amount to 2 pixels.
- Set the Direction to Inside.
- Set the Edge to Normal.
- Click Feather.

## **Adding to a Mask**

- Select the  $\mu$  § button in the ribbon area, and then draw the mask.

## **Subtracting from a Mask**

- Select the  $\mu$  § button in the ribbon area, and then draw the mask.

## μ § **Magic Wand**

μ § Smart Mask tool.

### **Tool Options :**

#### **Tolerance**

- Set the Wand Range in the Smart Mask tool ribbon to the desired tolerance.

#### **Anti-Alias**

- Select Feather... from the Mask menu after drawing the mask.
- Set the Amount to 2 pixels.
- Set the Direction to Inside.
- Set the Edge to Normal.
- Click Feather.

### **Adding to a Mask**

- Select the μ § button in the ribbon area, and then draw the mask.

### **Subtracting from a Mask**

- Select the μ § button in the ribbon area, and then draw the mask.

## μ § **Cropping Tool**

μ § Crop tool

- Select the Crop tool from the Mask toolbox.

### **Tool Options :**

#### **Width**

- Set Method to Constrain Size.
- Set desired Width in ribbon area.

#### **Height**

- Set Method to Constrain Size.
- Set desired Height in ribbon area.

#### **Resolution**

None Available.

## μ § **Type Tool**

μ § Text Tool

### **Tool Options :**

#### **Font**

- Set option in the Text tool ribbon area.

#### **Size**

- Set option in the Text tool ribbon area.

#### **Leading**

- None Available.

#### **Spacing**

- None Available.

#### **Bold**

- Set the μ § option in the Text tool ribbon area.

#### **Italic**

- Set the μ § option in the Text tool ribbon area.

#### **Underline**

- Set the μ § option in the Text tool ribbon area.

#### **Outline**

- Activate Ruby/Mask mode by activating the μ § button and μ § button in the status area.
- Select the Text tool from the toolbox.
- Type in the desired text.
- Deactivate Ruby/Mask mode.

#### **Strikeout**

- None Available.

#### **Anti-Aliased**

- Set the μ § option in the Text tool ribbon area.

## **Alignment (Left, Center, Right)**

- None Available.

## **μ § Hand Tool**

Picture Publisher places the hand tool in the lower right corner of an image window when scroll bars are active.

## **μ § Zoom Tool**

μ § Custom View Tool

## **μ § Paint Bucket**

μ § Smart Fill tool

## **Tool Options :**

### **Tolerance**

- Set the Wand Range in the Smart Fill ribbon area to set desired tolerance.

### **Anti-Aliased**

None Available.

### **Fill With Foreground color**

- Set desired foreground color in Color Swatch.
- Click Magic Fill tool on image.

### **Fill with Texture Pattern**

- Select Texture Fill tool from the Fill toolbox. μ §
- Select desired texture from Texture list box in the Texture Fill tool ribbon area.
- Click Texture Fill tool on image.

## **Fill Modes :**

### **Normal**

- Select (Normal) Merge Mode in ribbon area.

### **Darken**

- Select If Darker Merge Mode in ribbon area.

## **Lighten**

- Select If Lighter Merge Mode in ribbon area.

## **Hue**

- Select Hue Merge Mode in ribbon area.

## **Saturation**

- Select Saturation Merge Mode in ribbon area.

## **Color**

- Select Color Merge Mode in ribbon area.

## **Luminosity**

- Select Luminance Merge Mode in ribbon area.

## **Multiply**

- Select Multiply Merge Mode in the ribbon area.

## **Screen**

- Select Filter Merge Mode in the ribbon area.

## **Dissolve**

None Available.

## **μ § Gradient**

μ § Gradient Tool

### **Tool Options :**

#### **Style Normal**

- Select Normal from the Color Model list box in the gradient ribbon area.

#### **Style Clockwise Spectrum**

- Select HSL from the Color Model list box in the gradient ribbon area.



## **Style Counter-Clockwise Spectrum**

None Available.

### **Type Linear**

- Select Linear from the Gradient Type list box in the gradient ribbon area.

### **Type Radial**

- Select Radial from the Gradient Type list box in the gradient ribbon area.

### **Midpoint Skew**

- Set the Midpoint option in the gradient ribbon area to the desired value.

### **Radial Offset**

None Available.

## **Fill Modes :**

### **Normal**

- Select (Normal) Merge Mode in ribbon area.

### **Darken**

- Select If Darker Merge Mode in ribbon area.

### **Lighten**

- Select If Lighter Merge Mode in ribbon area.

### **Hue**

- Select Hue Merge Mode in ribbon area.

### **Saturation**

- Select Saturation Merge Mode in ribbon area.

### **Color**

- Select Color Merge Mode in ribbon area.

### **Luminosity**

- Select Luminance Merge Mode in ribbon area.

### **Multiply**

- Select Multiply Merge Mode in the ribbon area.

### **Screen**

- Select Filter Merge Mode in the ribbon area.

### **Dissolve**

None Available.

## **μ § Line Tool**

### **μ § Pencil Tool**

- Select the Pencil tool from the Draw toolbox.

## **Tool Options :**

### **Width**

- Set the Size in the Pencil tool ribbon area.

### **Arrowheads**

None Available

## **Brush Modes :**

### **Normal**

- Select (Normal) Merge Mode in ribbon area.

### **Darken**

- Select If Darker Merge Mode in ribbon area.

### **Lighten**

- Select If Lighter Merge Mode in ribbon area.

### **Hue**

- Select Hue Merge Mode in ribbon area.

## **Saturation**

- Select Saturation Merge Mode in ribbon area.

## **Color**

- Select Color Merge Mode in ribbon area.

## **Luminosity**

- Select Luminance Merge Mode in ribbon area.

## **Multiply**

- Select Multiply Merge Mode in the ribbon area.

## **Screen**

- Select Filter Merge Mode in the ribbon area.

## **Dissolve**

None Available.

## **μ § Eyedropper**

μ § Color Probe

## **Tool Options :**

### **Sample Size - Point Sample**

- Select Point Sample from the Method list box.

### **Sample Size - 3X3 Average**

- Select Rectangular Average from the Method list box.
- Hold down the CTRL and drag to create a rectangular box 3 pixels by 3 pixels.
- Release left mouse button.

### **Sample Size - 5X5 Average**

- Select Rectangular Average from the Method list box.
- Hold down the CTRL and drag to create a rectangular box 5 pixels by 5 pixels.
- Release left mouse button.

## **μ § Eraser**

μ § Eraser Tool

μ § **Pencil**

**Tool Options :**

**Fade Out - Distance**

- Click the button by the Brush Styles list box and select Edit...
- Set the Fade option to the desired percentage.

**Fade Out - To Transparent**

- Click the button by the Brush Styles list box and select Edit...
- Set the Fade option to the desired percentage.

**Fade Out - To Background**

None Available.

**Stylus Pressure - Vary Size**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Brush Size.

**Stylus Pressure - Vary Color**

None Available

**Stylus Pressure - Vary Opacity**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Transparency.

**Brush Modes :**

**Normal**

- Select (Normal) Merge Mode in ribbon area.

**Darken**

- Select If Darker Merge Mode in ribbon area.

**Lighten**

- Select If Lighter Merge Mode in ribbon area.

### **Hue**

- Select Hue Merge Mode in ribbon area.

### **Saturation**

- Select Saturation Merge Mode in ribbon area.

### **Color**

- Select Color Merge Mode in ribbon area.

### **Luminosity**

- Select Luminance Merge Mode in ribbon area.

### **Multiply**

- Select Multiply Merge Mode in the ribbon area.

### **Screen**

- Select Filter Merge Mode in the ribbon area.

### **Dissolve**

None Available.

## **μ § Airbrush**

μ § Airbrush Tool

### **Tool Options :**

#### **Fade Out - Distance**

- Click the button by the Brush Styles list box and select Edit...
- Set the Fade option to the desired percentage.

#### **Fade Out - To Transparent**

- Click the button by the Brush Styles list box and select Edit...
- Set the Fade option to the desired percentage.

#### **Fade Out - To Background**

None Available.

### **Stylus Pressure - Vary Color**

None Available

### **Stylus Pressure - Vary Pressure**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Transparency.

### **Brush Modes :**

#### **Normal**

- Select (Normal) Merge Mode in ribbon area.

#### **Darken**

- Select If Darker Merge Mode in ribbon area.

#### **Lighten**

- Select If Lighter Merge Mode in ribbon area.

#### **Hue**

- Select Hue Merge Mode in ribbon area.

#### **Saturation**

- Select Saturation Merge Mode in ribbon area.

#### **Color**

- Select Color Merge Mode in ribbon area.

#### **Luminosity**

- Select Luminance Merge Mode in ribbon area.

#### **Multiply**

- Select Multiply Merge Mode in the ribbon area.

#### **Screen**

- Select Filter Merge Mode in the ribbon area.

### **Dissolve**

None Available.

### **μ § Paintbrush**

μ § Paintbrush

### **Tool Options :**

#### **Fade Out - Distance**

- Click the button by the Brush Styles list box and select Edit...
- Set the Fade option to the desired percentage.

#### **Fade Out - To Transparent**

- Click the button by the Brush Styles list box and select Edit...
- Set the Fade option to the desired percentage.

#### **Fade Out - To Background**

None Available.

#### **Stylus Pressure - Vary Size**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Brush Size.

#### **Stylus Pressure - Vary Color**

None Available

#### **Stylus Pressure - Vary Opacity**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Transparency.

### **Brush Modes :**

#### **Normal**

- Select (Normal) Merge Mode in ribbon area.

## **Darken**

- Select If Darker Merge Mode in ribbon area.

## **Lighten**

- Select If Lighter Merge Mode in ribbon area.

## **Hue**

- Select Hue Merge Mode in ribbon area.

## **Saturation**

- Select Saturation Merge Mode in ribbon area.

## **Color**

- Select Color Merge Mode in ribbon area.

## **Luminosity**

- Select Luminance Merge Mode in ribbon area.

## **Multiply**

- Select Multiply Merge Mode in the ribbon area.

## **Screen**

- Select Filter Merge Mode in the ribbon area.

## **Dissolve**

None Available.

## **μ § Rubber Stamp**

μ § Clone Tool

## **Tool Options :**

### **Options**

#### **Clone Aligned**

This the default mode for the Clone tool.



### **Clone Non Aligned**

- Hold down the SHIFT key to lock the source and realign and destination.

### **Pattern Aligned**

- Select the Texture Paint tool from the retouch toolbox.

### **Pattern Non Aligned**

None Available.

### **From Snapshot**

None Available.

### **From Saved**

None Available.

### **Impressionist**

None Available.

### **Stylus Pressure - Vary Size**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Brush Size.

### **Stylus Pressure - Vary Opacity**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Transparency.

### **Brush Modes :**

#### **Normal**

- Select (Normal) Merge Mode in ribbon area.

#### **Darken**

- Select If Darker Merge Mode in ribbon area.

#### **Lighten**

- Select If Lighter Merge Mode in ribbon area.

### **Hue**

- Select Hue Merge Mode in ribbon area.

### **Saturation**

- Select Saturation Merge Mode in ribbon area.

### **Color**

- Select Color Merge Mode in ribbon area.

### **Luminosity**

- Select Luminance Merge Mode in ribbon area.

### **Multiply**

- Select Multiply Merge Mode in the ribbon area.

### **Screen**

- Select Filter Merge Mode in the ribbon area.

### **Dissolve**

None Available.

### **μ § Smudge**

μ § Smear Tool

### **Tool Options :**

#### **Finger Painting**

- Select the Paintbrush tool from the Retouch toolbox. μ §
- Select the Oil Paint Brush Style from the Paintbrush ribbon.

#### **Stylus Pressure - Vary Size**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Brush Size.

#### **Stylus Pressure - Vary Pressure**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Transparency.

## **Brush Modes :**

### **Normal**

- Select (Normal) Merge Mode in ribbon area.

### **Darken**

- Select If Darker Merge Mode in ribbon area.

### **Lighten**

- Select If Lighter Merge Mode in ribbon area.

### **Hue**

- Select Hue Merge Mode in ribbon area.

### **Saturation**

- Select Saturation Merge Mode in ribbon area.

### **Color**

- Select Color Merge Mode in ribbon area.

### **Luminosity**

- Select Luminance Merge Mode in ribbon area.

## **µ § Blur/Sharpen**

µ § Smooth Tool

µ § Sharpen Tool

## **Tool Options :**

### **Tool**

**Blur** - µ § Smooth Tool

- Select the Smooth Tool from the Filter toolbox.

**Sharpen** - µ § Sharpen Tool

- Select the Sharpen Tool from the Filter toolbox.

### **Stylus Pressure - Vary Size**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Brush Size.

### **Stylus Pressure - Vary Pressure**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Transparency.

### **Brush Modes :**

#### **Normal**

- Select (Normal) Merge Mode in ribbon area.

#### **Darken**

- Select If Darker Merge Mode in ribbon area.

#### **Lighten**

- Select If Lighter Merge Mode in ribbon area.

#### **Hue**

- Select Hue Merge Mode in ribbon area.

#### **Saturation**

- Select Saturation Merge Mode in ribbon area.

#### **Color**

- Select Color Merge Mode in ribbon area.

#### **Luminosity**

- Select Luminance Merge Mode in ribbon area.

### **µ § Dodge/Burn**

µ § Lighten Tool

µ § Darken Tool

## **Tool Options :**

### **Tool**

**Dodge** - µ § Lighten Tool

- Select the Lighten tool from the Filter toolbox.

**Burn** - µ § Darken Tool

- Select the Darken tool from the Filter toolbox.

### **Stylus Pressure - Vary Size**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Brush Size.

### **Stylus Pressure - Vary Pressure**

- Select Preferences... from the Edit menu.
- Select Miscellaneous radio button.
- Set the Tablet Pressure list box to Transparency.

## **Brush Modes :**

### **Shadows**

- Select Shadows Brush Style in the ribbon area.

### **Midtones**

- Select Midtones Brush Style in the ribbon area.

### **Highlights**

- Select Highlights Brush Style in the ribbon area.

## **Quick Mask µ §**

- Activate Ruby Mask Mode. This is achieved by depressing both the Mask Channel µ § and Ruby Overlay µ § buttons in the Status area.

**Note :** Ruby Overlay in Picture Publisher can also be user to see a Ruby Overlay instead of the standard Mask marquee.

## **Changing the Overlay Color**

- 1) Select Preferences... from the Edit menu.
- 2) Select the Miscellaneous radio button.
- 3) Select the desired color from the Overlay Color list box.

**Note :** You are limited to Red, Green, Blue, Cyan, Magenta, and Yellow for your overlay colors because Picture Publisher will display a graduated overlay. This allows you to see a gradient or feathering if it exists on the mask channel.